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## **About This Game**

An old farmer lives with his wife - However, he hasn't quite been himself lately. His mind wanders off, he forgets his daily routine and he often brings up things from the past.

**Forgotten, Not Lost** comes from the creators of **A More Beautiful World** and is a kinetic novel that tackles the theme of dementia and is a visual novel that hopes to bring tears into our readers' eyes, especially those who have gone through similar situations when dementia or Alzheimer's has claimed the memory of a loved one.

Set in a medieval world, take the role of a farmer, who has dementia and is slowly forgetting details of his life to the heartache of his elderly wife... Or is it that simple?

The author of the story, Darren Kwok, based it off actual experiences caring for someone with dementia - Afterthought Studios' in concert with our motto of *Touching Hearts Through Words*, created this short kinetic novel.

For media inquiries, please email pr@afterthoughtstudios.org

Title: Forgotten, Not Lost - A Kinetic Novel

Genre: Casual, RPG, Simulation

Developer:

Afterthought Studios

Publisher:

Afterthought Studios Release Date: 2 Apr, 2016

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English,Russian







A great story with awesome BGMs and adorable characters...

This game has definitely touched my heart...

Also, I swear that this Kinetic Novel comes with a free onion chopping ninja.

Tears wouldn't stop flowing out of my eyes.... This storyline was so nice to read. Finally one that isn't based upon a sexual theme or even with younger adults but based upon the old and focuses toward the end when the elder's mind is fading.

I highly suggest this game. I can recommend this only for achievements. You also get cards so it's like a refund if you didn't like it if it was on sale. Clicking through the story will give you 4 new ones for your collection. The art is well done, and the music is nice and fits the story. It is nice, sweet, and kind of a sad story. However I can not recommend it for the content since the story drags on so long that I found myself wanting it to get to the point already. I think it would be a much better kinetic novel if tey cut a lot of the fat from the story that really didn't need to be there. Get it on sale.. I was in a weird mood lately and maybe because of that I pretty much cried the whole way through this short VN, but I think it still tells something about its quality.

While simple and very much dependent on the notion of afterlife (which I actually don't believe in), this is a very sweet story about passing on and finding peace at the end of your life. The scenario it presents and writing felt very humane and well thought out. There are no real twists in the story - the roles of all the characters and everything that happens in the plot is pretty easy to predict and understand, but it still offers quite a lot of emotional impact, just through how believable it feels (especially if you don't take the supernatural elements at face value). Overall, it's a very good read, if this kind of sentimental stories are something you enjoy.

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PS If you're interested in more quality western VNs, check out my curator page.. A short thoughtful bitter-sweet Kinetic Novel (no choices) dealing with an old man's loss of memories, his hopes and his dreams. It deals with the issue sensitively and should help and comfort anyone having to deal with a loved one suffering from this condition, though it will likely bring a tear to the eye.. Well worth \$1.99, a bit maudlin, but for anyone who doesn't understand what a person with dementia goes through, this would be an excellent intro. This is totally not my genre, but I picked it up for the topic. Not my art-style. Not my choice of general sentiment. But it's so profoundly praiseworthy for the natural characterization of the main character.

Hands down the best first person portrayal of dementia I've seen in any media.

A lot of people seem to think that there isn't a person inside the shell of the person with dementia any more because the interfaces are broken. And for all that this is a treacle-y love story, it really gives you a notion that there is a person inside the broken memory.

I took care of my own mother for years after my dad died, in my home. I'm a rather ancient gamer grrl as such things go --pushing 60, and in our ethnic culture, it's the youngest daughter's job, and a loving duty.

Mom had times where she'd have issues of thinking Dad would come by, particularly before they got her on l-dopa for Lewy Body dementia -- she would set table and cook dinner for the two of them, and then be terribly upset he wouldn't show up and be worried something had happened to him.

This story puts something like that into a magical realism\/fantasy setting.

Generally, we infantilize and disrespect our elders in general American culture (if there is one), but even more our elders with dementia. We dehumanize them. They require our compassion doubled and more. Any one of us could be there in some number of years, and that should drive us to care more, not drive us away.

There is something very amazing about old marrieds who are best friends, quite literally forever. I have a few friends and family

that I will never give up on even if I don't see them ever again in this life, whether or not they are still with us. And those relationships really are the last things that stay with us.

And perhaps at some point, when I'm too tight wound and can't let go, this will be the thing I'll come to, to take a wrench to the faucet. Fair warning.

8\/10 would feel completely silly crying again instead of killing things, with cheesy 2d anime art, and think it was time well spent.. \u2571\u2571\u2571\u256e

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A bittersweet short story about an elderly man suffering from alzheimer's. As someone who has both lived with a grandparent with alzheimer's, and has recently lost her mother, this hit me far harder than I care to admit.. My grandmother died because of a mix of dementia and old age last summer, I only visited her twice in the span of four- to six years. Now it's too late for me to visit her.

I love this game, it made me feel like a horrible person, but I simply didn't have the heart to see my grandmother in such a terrible state. I'm so sorry.

The novel's full of simplistic, but still good, symbolism. Such as the different emperors of Memoria (pretty obvious ...), and of course, the characters that the main character interacts with through the story.

The ending can be interpreted in different ways, either as an afterlife or the main character's last dream before his death.

I recommend this novel if you want to think while reading it, maybe about the past, just like the main character. It can be finished in an hour, maybe even less, but it will be worth it.. A kinetic novel, as the title says.. that means, a visual novel in which you somehow aren't asked to make decisions in order to get a particular ending or different artworks and game progresses.

Of course, games like these require beautiful graphics and most of all a great plot, and this one is by all means good:) Maybe it costs a little too much starting at 2\u20ac, but you can find it on sale often like I'm sure I did when I completed it (it has only four achievements, all with the same 20-22% completion ratio and all related to the main story).

The music is quite good too, and I appreciated a lot the graphics which really seem taken from the anime I used to watch in the late '90s:)

As many said, it can be completed in less than a hour but throughout this year I played it twice and so I have more than two hours on record.

Yeah, it's good!:)

Even if quite sad.. although I'm not the kind of guy that cries with PC games, I think it will never be the case and I'm envious of other reviewers\/players which are way more emotional than me.. but it's touching, for sure! And since this talks about real experiences well, I'm envious in a soft way.. I wish I had the capability to be emphatic in some ways. So my review will be probably useless and pointless.

This story tells of an old farmer and his wife, and it's actually based on a real experience of mental health issues on the elder. The basics, so, in a simple country settings, are those of a man who slowly loses his memories and sees them fading. And the whole story is from his point of view, so you'll be the one who suffers and.. you know, can be relatable and simply quite sad, but it's a game, and it's definitely enjoyable.

Probably not at its full price, but it's a very good work with a great translation and nice graphics from the start to the end!. I'm not crying; you're crying!

Okay, fine, I am crying. I wasn't prepared, at all, for reading this.

The story is from the point of view of an elderly man with severe, chronic memory loss. I was not prepared for this, because my grandmother suffered from dementia, which caused her to behave in a much similar way. She died last year, and wow, memories of her came flooding back while reading this. My great grandmother had severe Alzheimer's disease before she died as well; though I never met her, I heard many stories about her. It's a very sad, scary illness that I wish had more awareness and more funding for research on how to find a cure for it. Thus, I'm glad this VN exists.

I probably would've found the story sad regardless, but knowing someone personally with the same kind of mental illness definitely makes it more emotional.. One of the most moving and heart jerking games I've played. The art and the music were absolutely gorgeous and the story was extremely touching. It was a fairly quick read (about one and a half hours when read outloud) which was nice and, though it was not too long, the story was paced wonderfully and has touched me incredibly. I would absolutely recommend going through this novel. It had tears flowing out my eyes at many moments, both happy and sad. It will be a game that I will remember for ages.. This is a fantastic little visual novel, it's cheap, short with a fantastic art style and music. If your ok with letting yourself feel sad and even having a few tears then i recommend this. Story rich game with good music. A simple game yet interesting to play.. \u201cForgotten, Not Lost \u2013 A Kinetic Novel\u201d is a dream I pray to have one day, and a can\u2019t imagine a finer one. It\u2019s a dream of a happy family sharing profound and eternal love. So does it even matter how much of it is true, and how much takes place in the forgetful mind of an old, possibly dying man who often forgets his own wife\u2019s face and name, and the death of an only child? This story is a reminder of how true

forgetfulness isn\u2019t in the old, but in those young people who have forgotten that true love can never really end. After all, where would it go that we cannot follow, someday? (And the music is exceptionally nice.)

There may be no shortage of those saying that FNLAKN (which is by no means a game, but simply a story that moves at the reader\u2019s own pace) is contrived, designed simply to provoke deep emotion. And it might be hard to argue to some extent, since it does do that very well. But it\u2019s more than that. No doubt the meaning and value of this story resides largely in the heart of each reader, and will be interpreted very differently based on age and life experience. But for one ageing male gamer who married for the right reasons, however mistakenly and briefly, this is a story about the hope that even the simplest memories of love can be eternally (and eventually) redeeming. And that goodness and kindness can be those stepping stones we need to cross that last river. But mostly Forgotten, Not Lost \u2013 A Kinetic Novel is a reminder that no matter the number of powerful and sustaining memories age and dementia may take from our daily awareness, in whatever remaining part of our minds we continue to dwell those memories also reside, undiminished.

If readers wish to feel the heartbreak of dementia, and understand how too many people currently experience each day of their lives, FNLAKN is an excellent experience. As well, if you wish to understand caretaking of your own elderly family members, now or in the future, and this more regrettable possibility of your own future, again, this is a simple, short and inexpensive way to preview those prospects, in a hopeful manner. Or if you\u2019ve simply lost love, and wish for the reassurance of its possible return, this may prove a very pleasant way to spend some time while warming your heart.

Thank you.

(4mVs)

(As with most Steam games, offline game time is not tracked.). A visual novel about an old man with dementia going through his last stage of life.

- +The art is very nice.
- +Its not a long story but it is a beautiful one.
- +Achievements are eazy to get as it is for most visual novel's.
- +Story is about 1.2 hours long but its worth every cent.
- +Comes with steam cards
- -Short but who cares

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